

## Writing Efficient Python Code

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what is efficient?  
minimal completion time  
minimal resource consumption

`range(start, stop)`

example

```
nums = range(0,11)
nums_list = list(nums)
print(nums_list)
```

```
[0, 1, ..., 10]
```

\*can also just add a 'stop' value if we want the function to assume we start at 0  
ie

```
nums = range(11)
```

can also add a third argument 'step' for the function to follow an incremental pattern

```
nums = range(2,11,2)
[2,4,6,8,10]
```

`enumerate()`

creates an indexed list of objects

creates an index item pair for each item in the object provided

example

```
letters = ['a', 'b', 'c', 'd']
indexed_letters = enumerate(letters)
indexed_letters_list = list(indexed_letters)
print(indexed_letters_list)
```

```
[(0, 'a'), (1, 'b'), (2, 'c'), (3, 'd')]
```

with keyword argument 'start', we can tell enumerate where to start the index

`map()`

applies a function to each element in an object

takes two arguments

first the function

second the object you would like to apply that function on

example

```
nums = [1.5, 2.3, 3.4, 4.6, 5.0]
rnd_nums = map(round, nums)
print(list(rnd_nums))
```

another nice example using lambda functions

```
nums = [1,2,3,4,5]
sqrd_nums = map(lambda x: x**2, nums)
print(list(sqrd_nums))
```

can use list()

or can unpack a range object like this [\*range()]

Example

# Rewrite the for loop to use enumerate

```
indexed_names = []
for i,name in enumerate(names):
    index_name = (i,name)
    indexed_names.append(index_name)
print(indexed_names)
```

# Rewrite the above for loop using list comprehension

```
indexed_names_comp = [(i,name) for i,name in enumerate(names)]
print(indexed_names_comp)
```

# Unpack an enumerate object with a starting index of one

```
indexed_names_unpack = [*enumerate(names, 1)]
print(indexed_names_unpack)
```

# Use map to apply str.upper to each element in names

```
names_map = map(str.upper, names)
```

# Print the type of the names\_map

```
print(type(names_map))
```

# Unpack names\_map into a list

```
names_uppercase = [*names_map]
```

# Print the list created above

```
print(names_uppercase)
```

NumPy array overview

```
nums_np = np.array(range(5))
```

must contain elements of the same type

see type with .dtype

\*\*homogeneity allows NumPy arrays to be more memory efficient and faster than Python lists

NumPy array broadcasting

another NumPy power

lists don't support quick calculations without a function or list comprehension

NumPy's broadcasting does allow us to do this to arrays

NumPy arrays vectorize operations, so they are performed on all elements of an object at once

NumPy array indexing

basic indexing identical to lists for one-dimensional arrays

it starts to change for higher dimensions

```
# 2-D list
nums2 = [ [1, 2, 3],
          [4, 5, 6] ]
```

- Basic 2-D indexing (lists)

```
nums2[0][1]
```

```
2
```

```
[row[0] for row in nums2]
```

```
[1, 4]
```

```
# 2-D array
```

```
nums2_np = np.array(nums2)
```

- Basic 2-D indexing (arrays)

```
nums2_np[0,1]
```

```
2
```

```
nums2_np[:,0]
```

```
array([1, 4])
```

NumPy arrays also have a special technique called boolean indexing

with an array we can create a boolean mask

example

```
nums = [-2, -1, 0, 1, 2]
```

```
nums_np = np.array(nums)
```

```
nums_np > 0
```

```
output > array([False, False, False, True, True])
```

```
#gather only positive numbers
```

```
nums_np[nums_np > 0]
```

```
output > array([1, 2])
```

\*\*No BOOLEAN indexing for lists

```
# For loop (inefficient option)
pos = []
for num in nums:
    if num > 0:
        pos.append(num)
print(pos)
```

```
[1, 2]
```

```
# List comprehension (better option but not best)
pos = [num for num in nums if num > 0]
print(pos)
```

```
[1, 2]
```

Example

```
# Create a list of arrival times
```

```
arrival_times = [*range(10,60,10)]
```

```
# Convert arrival_times to an array and update the times
```

```
arrival_times_np = np.array(arrival_times)
```

```
new_times = arrival_times_np - 3
```

```
# Use list comprehension and enumerate to pair guests to new times
```

```
guest_arrivals = [(names[i],time) for i,time in enumerate(new_times)]
```

```
# Map the welcome_guest function to each (guest,time) pair
```

```
welcome_map = map(welcome_guest, guest_arrivals)
```

```
guest_welcomes = [*welcome_map]
```

```
print(*guest_welcomes, sep='\n')
```

Magic commands

<https://ipython.readthedocs.io/en/stable/interactive/magics.html>

prefixed by the % character

here we will be using %timeit to analyze runtime

example

```
%timeit rand_nums = np.random.rand(1000)
```

output>

```
8.61 µs ± 69.1 ns per loop (mean ± std. dev. of 7 runs, 100000 loops each)
```

can set number of iterations you'd like to use to estimate the runtime with run argument noted with the -r flag

can set how many times you'd like the code to be executed per run with loop argument noted with the -n flag

example

```
%timeit -r2 -n10 rand_nums = np.random.rand(1000)
```

would execute our random number selection 20 times in order to estimate runtime

can use in single or multiple lines of code

single example

```
%timeit nums = [x for x in range(10)]
```

multiple example (use two %%)

```
%%timeit
```

```
nums = []
```

```
for x in range(10):
```

```
    nums.append(x)
```

Can save the output to a variable by using the -o flag

example

```
times = %timeit -o rand_nums = np.random.rand(1000)
```

this allows us to use attributes to see the time for each run, best time, and worst time

```
times.timings
```

```
times.best
```

```
times.worst
```

Nice sidebar - data structures

Python allows us to create with formal name or literal syntax

examples

```
formal_list = list()
```

or

```
literal_list = [ ]
```

\*literal syntax has a faster runtime than formal syntax

Code profiling

a technique used to describe how long, and how often, various parts of a program are executed

\*a profiler's beauty is its ability to gather summary statistics on individual pieces of our code without using magic commands

use package line\_profiler

pip install line\_profiler

example

```
%load_ext line_profiler
```

```
%lprun -f
```

this will gather runtimes for individual lines of code within our function

the -f flag indicates we'd like to profile a function

\*key > name of the function is passed without any parentheses

here we are specifying the name of the function we'd like to profile

```
%lprun -f convert_units
```

then provide the exact function call we'd like to profile by including any arguments that are needed

```
%lprun -f convert_ units convert_units(heroes, hts, wts)
```

output>

```
Timer unit: 1e-06 s
```

```
Total time: 2.6e-05 s
```

```
File: <ipython-input-211-2e40813f07a3>
```

```
Function: convert_units at line 1
```

Line #	Hits	Time	Per Hit	% Time	Line Contents
1					def convert_units(heroes, heights, weights):
2					
3	1	13.0	13.0	50.0	new_hts = [ht * 0.39370 for ht in heights]
4	1	4.0	4.0	15.4	new_wts = [wt * 2.20462 for wt in weights]
5					
6	1	1.0	1.0	3.8	hero_data = {}
7					
8	4	4.0	1.0	15.4	for i,hero in enumerate(heroes):
9	3	3.0	1.0	11.5	hero_data[hero] = (new_hts[i], new_wts[i])
10					
11	1	1.0	1.0	3.8	return hero_data

line # is the line of code

hits is how many times that line was executed

time shows time (unit is listed at top)

per hit represents the average amount of time spent executing a single line

(divides time column by hits column)

Code profiling for memory usage

quick and dirty approach

example

```
import sys
```

```
nums_list = [*range(1000)]
```

```
sys.getsizeof(nums_list)
```

output > size of the object in bytes

the problem is this only works for the size of a single object

for line by line we can use the code profiler again